

The fiftieth

Seminar

Gophus Lie,

Bedlewo, XXV.IX. - I.X.MMXVI

Lie Calculus, Groupoids, and Loops

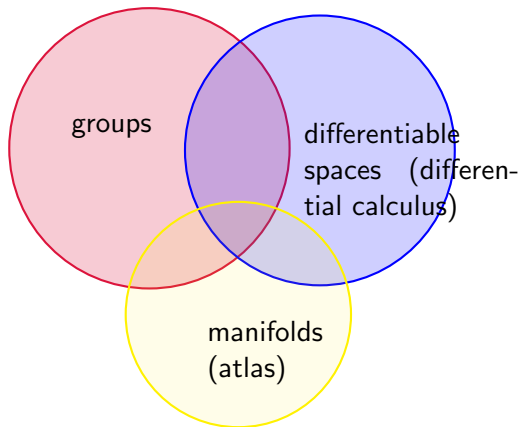
Wolfgang Bertram

Institut Elie Cartan de Lorraine at Nancy

11011 / 1001 / 11111100000

Lie groups: double (or even triple) structure:

Lie groups: double (or even triple) structure:



Groups, and their cousins

Groups, and their cousins

You know what a **group** is...

Groups, and their cousins

You know what a **group** is...

A **loop** is like a group without requiring associativity. A **quasigroup** is a like a loop but forgetting possible units.

Groups, and their cousins

You know what a **group** is...

A **loop** is like a group without requiring associativity. A **quasigroup** is like a loop but forgetting possible units.

A **groupoid** is like a group, but the group law $*$ is not defined everywhere;

Groups, and their cousins

You know what a **group** is...

A **loop** is like a group without requiring associativity. A **quasigroup** is like a loop but forgetting possible units.

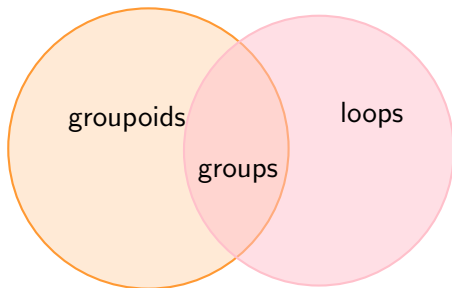
A **groupoid** is like a group, but the group law $*$ is not defined everywhere; or one may say, like a group having many units:

Groups, and their cousins

You know what a **group** is...

A **loop** is like a group without requiring associativity. A **quasigroup** is like a loop but forgetting possible units.

A **groupoid** is like a group, but the group law $*$ is not defined everywhere; or one may say, like a group having many units:



Definition. A *quasigroup* (Q, \cdot) is a set Q together with a binary product $\cdot : Q \times Q \rightarrow Q$, $(a, b) \mapsto a \cdot b$, such that, for each $y \in Q$, the left translations $x \mapsto y \cdot x$ and the right translations $x \mapsto x \cdot y$ are bijective maps from Q to Q .

Loops and quasigroups

Definition. A *quasigroup* (Q, \cdot) is a set Q together with a binary product $\cdot : Q \times Q \rightarrow Q$, $(a, b) \mapsto a \cdot b$, such that, for each $y \in Q$, the left translations $x \mapsto y \cdot x$ and the right translations $x \mapsto x \cdot y$ are bijective maps from Q to Q .

A *loop* is a quasigroup together with a unit element e .

Loops and quasigroups

Definition. A *quasigroup* (Q, \cdot) is a set Q together with a binary product $\cdot : Q \times Q \rightarrow Q$, $(a, b) \mapsto a \cdot b$, such that, for each $y \in Q$, the left translations $x \mapsto y \cdot x$ and the right translations $x \mapsto x \cdot y$ are bijective maps from Q to Q .

A *loop* is a quasigroup together with a unit element e .

Example 1. A *group* is a loop whose product is associative.

Definition. A *quasigroup* (Q, \cdot) is a set Q together with a binary product $\cdot : Q \times Q \rightarrow Q$, $(a, b) \mapsto a \cdot b$, such that, for each $y \in Q$, the left translations $x \mapsto y \cdot x$ and the right translations $x \mapsto x \cdot y$ are bijective maps from Q to Q .

A *loop* is a quasigroup together with a unit element e .

Example 1. A *group* is a loop whose product is associative.

Example 2. The non-zero *octonions* form a non-associative loop with respect to multiplication.

Definition. A *quasigroup* (Q, \cdot) is a set Q together with a binary product $\cdot : Q \times Q \rightarrow Q$, $(a, b) \mapsto a \cdot b$, such that, for each $y \in Q$, the left translations $x \mapsto y \cdot x$ and the right translations $x \mapsto x \cdot y$ are bijective maps from Q to Q .

A *loop* is a quasigroup together with a unit element e .

Example 1. A *group* is a loop whose product is associative.

Example 2. The non-zero *octonions* form a non-associative loop with respect to multiplication.

Example 3 (universal): 3-webs.

Loops and quasigroups

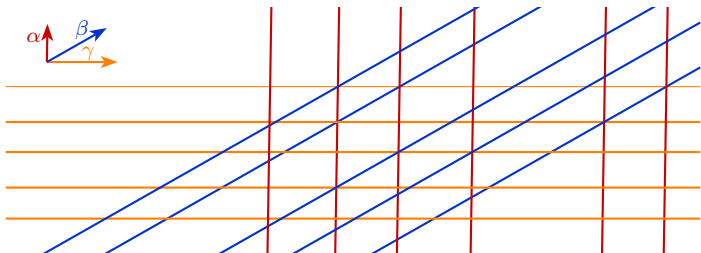
Definition. A *quasigroup* (Q, \cdot) is a set Q together with a binary product $\cdot : Q \times Q \rightarrow Q$, $(a, b) \mapsto a \cdot b$, such that, for each $y \in Q$, the left translations $x \mapsto y \cdot x$ and the right translations $x \mapsto x \cdot y$ are bijective maps from Q to Q .

A *loop* is a quasigroup together with a unit element e .

Example 1. A *group* is a loop whose product is associative.

Example 2. The non-zero *octonions* form a non-associative loop with respect to multiplication.

Example 3 (universal): 3-webs. A 3-web looks like this:



3-webs, and dissociated quasigroups

3-webs, and dissociated quasigroups

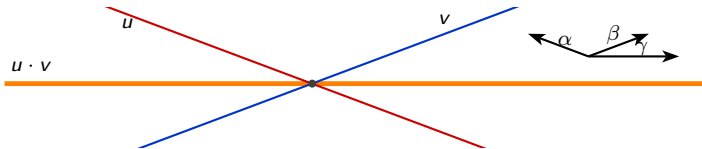
Definition. A *3-web* (or: *3-net*) on a set M is given by 3 equivalence relations α, β, γ that are *mutually transversal* (i.e., every equivalence class of one of the relations is a set of representatives for the equivalence classes of the other two).

3-webs, and dissociated quasigroups

Definition. A *3-web* (or: *3-net*) on a set M is given by 3 equivalence relations α, β, γ that are *mutually transversal* (i.e., every equivalence class of one of the relations is a set of representatives for the equivalence classes of the other two). Let $A = M/\alpha$, $B = M/\beta$, $C = M/\gamma$ the three quotient spaces, Define the *canonical product* $A \times B \rightarrow C$, $(u, v) \mapsto u \cdot v := [u \cap v]_\gamma$.

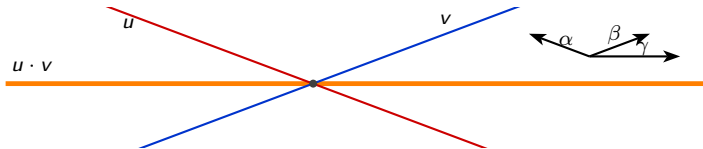
3-webs, and dissociated quasigroups

Definition. A *3-web* (or: *3-net*) on a set M is given by 3 equivalence relations α, β, γ that are *mutually transversal* (i.e., every equivalence class of one of the relations is a set of representatives for the equivalence classes of the other two). Let $A = M/\alpha$, $B = M/\beta$, $C = M/\gamma$ the three quotient spaces, Define the *canonical product* $A \times B \rightarrow C$, $(u, v) \mapsto u \cdot v := [u \cap v]_\gamma$.



3-webs, and dissociated quasigroups

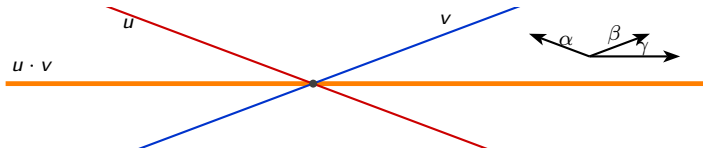
Definition. A *3-web* (or: *3-net*) on a set M is given by 3 equivalence relations α, β, γ that are *mutually transversal* (i.e., every equivalence class of one of the relations is a set of representatives for the equivalence classes of the other two). Let $A = M/\alpha$, $B = M/\beta$, $C = M/\gamma$ the three quotient spaces, Define the *canonical product* $A \times B \rightarrow C$, $(u, v) \mapsto u \cdot v := [u \cap v]_\gamma$.



Theorem (easy: cf. Postmodern Algebra). *The product $A \times B \rightarrow C$ is a dissociated (three-based) quasigroup, i.e., left and right translations are bijections. And so are the other five products, called parastrophic with the first one.*

3-webs, and dissociated quasigroups

Definition. A *3-web* (or: *3-net*) on a set M is given by 3 equivalence relations α, β, γ that are *mutually transversal* (i.e., every equivalence class of one of the relations is a set of representatives for the equivalence classes of the other two). Let $A = M/\alpha$, $B = M/\beta$, $C = M/\gamma$ the three quotient spaces, Define the *canonical product* $A \times B \rightarrow C$, $(u, v) \mapsto u \cdot v := [u \cap v]_\gamma$.

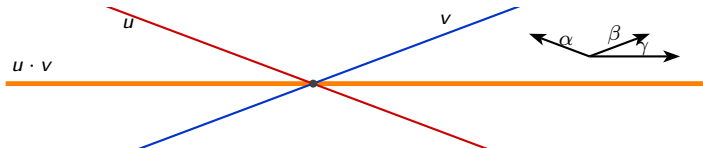


Theorem (easy: cf. Postmodern Algebra). *The product $A \times B \rightarrow C$ is a dissociated (three-based) quasigroup, i.e., left and right translations are bijections. And so are the other five products, called parastrophic with the first one.*

Proof. $a \cdot x = c$

3-webs, and dissociated quasigroups

Definition. A *3-web* (or: *3-net*) on a set M is given by 3 equivalence relations α, β, γ that are *mutually transversal* (i.e., every equivalence class of one of the relations is a set of representatives for the equivalence classes of the other two). Let $A = M/\alpha$, $B = M/\beta$, $C = M/\gamma$ the three quotient spaces, Define the *canonical product* $A \times B \rightarrow C$, $(u, v) \mapsto u \cdot v := [u \cap v]_{\gamma}$.

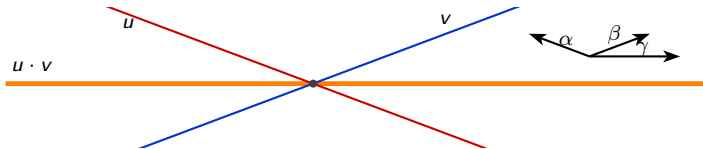


Theorem (easy: cf. Postmodern Algebra). *The product $A \times B \rightarrow C$ is a dissociated (three-based) quasigroup, i.e., left and right translations are bijections. And so are the other five products, called parastrophic with the first one.*

Proof. $a \cdot x = c$ iff $a \cap x \cap c \neq \emptyset$

3-webs, and dissociated quasigroups

Definition. A *3-web* (or: *3-net*) on a set M is given by 3 equivalence relations α, β, γ that are *mutually transversal* (i.e., every equivalence class of one of the relations is a set of representatives for the equivalence classes of the other two). Let $A = M/\alpha$, $B = M/\beta$, $C = M/\gamma$ the three quotient spaces, Define the *canonical product* $A \times B \rightarrow C$, $(u, v) \mapsto u \cdot v := [u \cap v]_\gamma$.



Theorem (easy: cf. Postmodern Algebra). The product $A \times B \rightarrow C$ is a *dissociated (three-based) quasigroup*, i.e., left and right translations are bijections. And so are the other five products, called *parastrophic* with the first one.

Proof. $a \cdot x = c$ iff $a \cap x \cap c \neq \emptyset$ iff $x = a \cdot c$.

3-webs with base point, and loops

3-webs with base point, and loops

Now: want product $A \times A \rightarrow A$ instead of $A \times B \rightarrow C$.

3-webs with base point, and loops

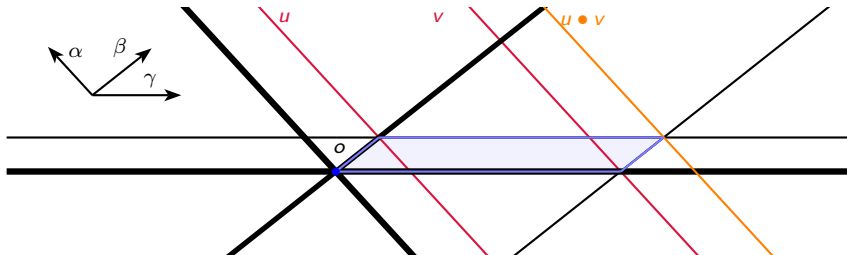
Now: want product $A \times A \rightarrow A$ instead of $A \times B \rightarrow C$. We fix a base point $o \in M$ and use it to identify A, B and C . There are several choices involved, so we get several loop structures on A .

For instance, $u \bullet v = ((u \cap [o]_\beta)_\gamma \cap (v \cap [o]_\gamma)_\beta)_\alpha$. One recognizes the usual “addition of points” on the line $[o]_\gamma$:

3-webs with base point, and loops

Now: want product $A \times A \rightarrow A$ instead of $A \times B \rightarrow C$. We fix a base point $o \in M$ and use it to identify A, B and C . There are several choices involved, so we get several loop structures on A .

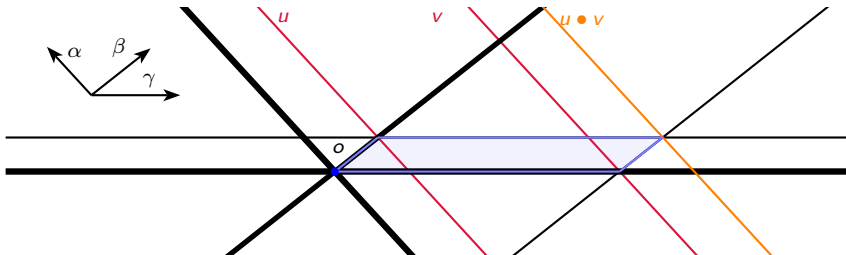
For instance, $u \bullet v = ((u \cap [o]_\beta)_\gamma \cap (v \cap [o]_\gamma)_\beta)_\alpha$. One recognizes the usual “addition of points” on the line $[o]_\gamma$:



3-webs with base point, and loops

Now: want product $A \times A \rightarrow A$ instead of $A \times B \rightarrow C$. We fix a base point $o \in M$ and use it to identify A, B and C . There are several choices involved, so we get several loop structures on A .

For instance, $u \bullet v = ((u \cap [o]_\beta)_\gamma \cap (v \cap [o]_\gamma)_\beta)_\alpha$. One recognizes the usual “addition of points” on the line $[o]_\gamma$:

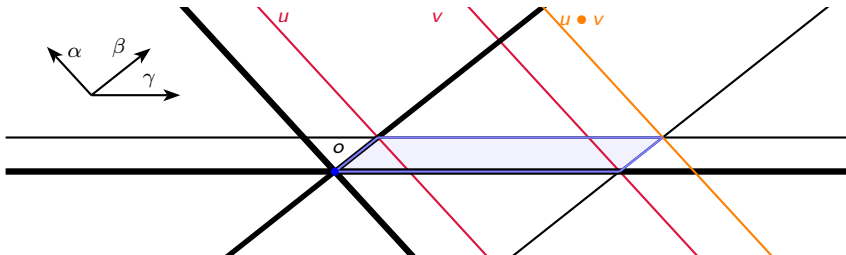


Theorem. *This defines a loop, and every loop is obtained in this way!*

3-webs with base point, and loops

Now: want product $A \times A \rightarrow A$ instead of $A \times B \rightarrow C$. We fix a base point $o \in M$ and use it to identify A, B and C . There are several choices involved, so we get several loop structures on A .

For instance, $u \bullet v = ((u \cap [o]_\beta)_\gamma \cap (v \cap [o]_\gamma)_\beta)_\alpha$. One recognizes the usual “addition of points” on the line $[o]_\gamma$:



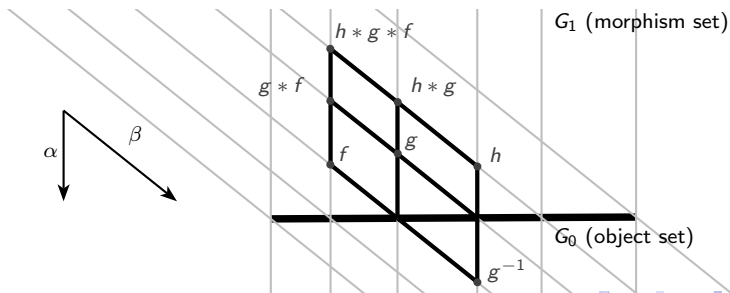
Theorem. *This defines a loop, and every loop is obtained in this way!* – What about the choices? A nice mathematical structure...

Definition. A **groupoid** $(G_1, G_0, \alpha, \beta, *, 1, i)$ is given by:

Definition. A **groupoid** $(G_1, G_0, \alpha, \beta, *, 1, i)$ is given by: a set G_0 of *units (objects)*, a set G_1 of *morphisms*, by *source* and *target* maps $\alpha, \beta : G_1 \rightarrow G_0$, an **associative** product $*$ defined on the set $\{(a, b) \in G_1 \times G_1 \mid \alpha(a) = \beta(b)\}$ such that $\alpha(a * b) = \alpha(b)$, $\beta(a * b) = \beta(a)$, a *unit section* $1 : G_0 \rightarrow G_1$, $x \mapsto 1_x$ such that $a * 1_{\alpha(a)} = a$, $1_{\beta(b)} * b = b$, and an *inversion map* $i : G \rightarrow G$, $a \mapsto a^{-1}$ such that $a * a^{-1} = 1_{\beta(a)}$, $a^{-1} * a = 1_{\alpha(a)}$.

Definition. A **groupoid** $(G_1, G_0, \alpha, \beta, *, 1, i)$ is given by: a set G_0 of *units (objects)*, a set G_1 of *morphisms*, by *source and target maps* $\alpha, \beta : G_1 \rightarrow G_0$, an **associative** product $*$ defined on the set $\{(a, b) \in G_1 \times G_1 \mid \alpha(a) = \beta(b)\}$ such that $\alpha(a * b) = \alpha(b)$, $\beta(a * b) = \beta(a)$, a *unit section* $1 : G_0 \rightarrow G_1$, $x \mapsto 1_x$ such that $a * 1_{\alpha(a)} = a$, $1_{\beta(b)} * b = b$, and an *inversion map* $i : G \rightarrow G$, $a \mapsto a^{-1}$ such that $a * a^{-1} = 1_{\beta(a)}$, $a^{-1} * a = 1_{\alpha(a)}$.

A groupoid may be visualized like this:



Groupoids: examples

Example 1. When $\alpha = \beta$: G_1 is a **group bundle** over the base G_0 .
If, moreover, $G_0 = \{e\}$, then G_1 is a group with unit e .

Example 1. When $\alpha = \beta$: G_1 is a **group bundle** over the base G_0 . If, moreover, $G_0 = \{e\}$, then G_1 is a group with unit e .

Example 2. When $\alpha \top \beta$, i.e., fibers of α and β are *transversal*, then G is a **pair groupoid**: $G_0 = M$ is an arbitrary set,

$$\begin{aligned} G_1 &= M \times M, & \alpha(x, y) &= y, \beta(x, y) = x, 1_x = (x, x), \\ (x, y) * (y, z) &= (x, z), & (x, y)^{-1} &= (y, x). \end{aligned}$$

Example 1. When $\alpha = \beta$: G_1 is a **group bundle** over the base G_0 . If, moreover, $G_0 = \{e\}$, then G_1 is a group with unit e .

Example 2. When $\alpha \top \beta$, i.e., fibers of α and β are *transversal*, then G is a **pair groupoid**: $G_0 = M$ is an arbitrary set,

$$G_1 = M \times M, \quad \alpha(x, y) = y, \quad \beta(x, y) = x, \quad 1_x = (x, x),$$

$$(x, y) * (y, z) = (x, z), \quad (x, y)^{-1} = (y, x).$$

Example 3. An **equivalence relation** $\epsilon \subset (M \times M)$ defines a groupoid $(G_1, G_0) = (\epsilon, M)$ (subgroupoid of the pair groupoid).

Example 1. When $\alpha = \beta$: G_1 is a **group bundle** over the base G_0 . If, moreover, $G_0 = \{e\}$, then G_1 is a group with unit e .

Example 2. When $\alpha \top \beta$, i.e., fibers of α and β are *transversal*, then G is a **pair groupoid**: $G_0 = M$ is an arbitrary set,

$$G_1 = M \times M, \quad \alpha(x, y) = y, \quad \beta(x, y) = x, \quad 1_x = (x, x),$$

$$(x, y) * (y, z) = (x, z), \quad (x, y)^{-1} = (y, x).$$

Example 3. An **equivalence relation** $\epsilon \subset (M \times M)$ defines a groupoid $(G_1, G_0) = (\epsilon, M)$ (subgroupoid of the pair groupoid).

A general groupoid is a kind of mixture of these examples.

Example 1. When $\alpha = \beta$: G_1 is a **group bundle** over the base G_0 . If, moreover, $G_0 = \{e\}$, then G_1 is a group with unit e .

Example 2. When $\alpha \top \beta$, i.e., fibers of α and β are *transversal*, then G is a **pair groupoid**: $G_0 = M$ is an arbitrary set,

$$G_1 = M \times M, \quad \alpha(x, y) = y, \quad \beta(x, y) = x, \quad 1_x = (x, x),$$

$$(x, y) * (y, z) = (x, z), \quad (x, y)^{-1} = (y, x).$$

Example 3. An **equivalence relation** $\epsilon \subset (M \times M)$ defines a groupoid $(G_1, G_0) = (\epsilon, M)$ (subgroupoid of the pair groupoid).

A general groupoid is a kind of mixture of these examples.

Question: what is the relation between 3-webs and groupoids?

Example 1. When $\alpha = \beta$: G_1 is a **group bundle** over the base G_0 . If, moreover, $G_0 = \{e\}$, then G_1 is a group with unit e .

Example 2. When $\alpha \top \beta$, i.e., fibers of α and β are *transversal*, then G is a **pair groupoid**: $G_0 = M$ is an arbitrary set,

$$\begin{aligned} G_1 &= M \times M, & \alpha(x, y) &= y, \beta(x, y) = x, 1_x = (x, x), \\ (x, y) * (y, z) &= (x, z), & (x, y)^{-1} &= (y, x). \end{aligned}$$

Example 3. An **equivalence relation** $\epsilon \subset (M \times M)$ defines a groupoid $(G_1, G_0) = (\epsilon, M)$ (subgroupoid of the pair groupoid).

A general groupoid is a kind of mixture of these examples.

Question: what is the relation between 3-webs and groupoids?
(See later.)

Observation. (Folklore? Fermat, Caratheodory, Hadamard, [BGN]...)

Observation. (Folklore? Fermat, Caratheodory, Hadamard, [BGN]...) Let $f : \mathbb{R}^n \supset U \rightarrow W = \mathbb{R}^m$ be a map. Then f is of class C^1 if, and only if, its **slope map**

$$f^{[1]} : (x, v, t) \mapsto f^{[1]}(x, v, t) := \frac{f(x + tv) - f(x)}{t}$$

admits a **continuous extension** to a map defined also for $t = 0$. Then $df(x)v := f^{[1]}(x, v, 0)$ is the differential of f at x .

Observation. (Folklore? Fermat, Caratheodory, Hadamard, [BGN]...) Let $f : \mathbb{R}^n \supset U \rightarrow W = \mathbb{R}^m$ be a map. Then f is of class C^1 if, and only if, its **slope map**

$$f^{[1]} : (x, v, t) \mapsto f^{[1]}(x, v, t) := \frac{f(x + tv) - f(x)}{t}$$

admits a **continuous extension** to a map defined also for $t = 0$. Then $df(x)v := f^{[1]}(x, v, 0)$ is the differential of f at x .

Definition. [BGN] A map f defined on an open subset of a topological module over a good topological ring \mathbb{K} (“good”: 0 belongs to the closure of the unit group \mathbb{K}^\times) is called **of class C^1 over \mathbb{K}** if it satisfies the last condition from the observation.

Observation. (Folklore? Fermat, Caratheodory, Hadamard, [BGN]...) Let $f : \mathbb{R}^n \supset U \rightarrow W = \mathbb{R}^m$ be a map. Then f is of class C^1 if, and only if, its **slope map**

$$f^{[1]} : (x, v, t) \mapsto f^{[1]}(x, v, t) := \frac{f(x + tv) - f(x)}{t}$$

admits a **continuous extension** to a map defined also for $t = 0$. Then $df(x)v := f^{[1]}(x, v, 0)$ is the differential of f at x .

Definition. [BGN] A map f defined on an open subset of a topological module over a good topological ring \mathbb{K} (“good”: 0 belongs to the closure of the unit group \mathbb{K}^\times) is called **of class C^1 over \mathbb{K}** if it satisfies the last condition from the observation.

Task. Develop all analytic, algebraic and geometric consequences of this definition! [BGN], [B, Mem AMS 2008],... [B, 2014, 15]...

Observation. (Folklore? Fermat, Caratheodory, Hadamard, [BGN]...) Let $f : \mathbb{R}^n \supset U \rightarrow W = \mathbb{R}^m$ be a map. Then f is of class C^1 if, and only if, its **slope map**

$$f^{[1]} : (x, v, t) \mapsto f^{[1]}(x, v, t) := \frac{f(x + tv) - f(x)}{t}$$

admits a **continuous extension** to a map defined also for $t = 0$. Then $df(x)v := f^{[1]}(x, v, 0)$ is the differential of f at x .

Definition. [BGN] A map f defined on an open subset of a topological module over a good topological ring \mathbb{K} ("good": 0 belongs to the closure of the unit group \mathbb{K}^\times) is called **of class C^1 over \mathbb{K}** if it satisfies the last condition from the observation.

Task. Develop all analytic, algebraic and geometric consequences of this definition! [BGN], [B, Mem AMS 2008],... [B, 2014, 15]...

Open problems. What can we do if \mathbb{K} is **discrete** (e.g., finite)? And what about **(non) commutativity** of \mathbb{K} ?

The Chain Rule, and “Conceptual Calculus”

Notation: \mathbb{K} good (as above), $f : V \supset U \rightarrow W$ as above.

The Chain Rule, and “Conceptual Calculus”

Notation: \mathbb{K} good (as above), $f : V \supset U \rightarrow W$ as above.

Definition. Extended domain, extended map:

The Chain Rule, and “Conceptual Calculus”

Notation: \mathbb{K} good (as above), $f : V \supset U \rightarrow W$ as above.

Definition. Extended domain, extended map:

$$U^{\{1\}} := \{(x, v, t) \mid x \in U, v \in V, t \in \mathbb{K} : x + tv \in U\}$$

The Chain Rule, and “Conceptual Calculus”

Notation: \mathbb{K} good (as above), $f : V \supset U \rightarrow W$ as above.

Definition. Extended domain, extended map:

$$U^{\{1\}} := \{(x, v, t) \mid x \in U, v \in V, t \in \mathbb{K} : x + tv \in U\}$$

$$f^{\{1\}} : U^{\{1\}} \rightarrow W^{\{1\}}, (x, v, t) \mapsto (f(x), f^{[1]}(x, v, t), t)$$

Theorem (The Chain Rule).

The Chain Rule, and “Conceptual Calculus”

Notation: \mathbb{K} good (as above), $f : V \supset U \rightarrow W$ as above.

Definition. Extended domain, extended map:

$$U^{\{1\}} := \{(x, v, t) \mid x \in U, v \in V, t \in \mathbb{K} : x + tv \in U\}$$

$$f^{\{1\}} : U^{\{1\}} \rightarrow W^{\{1\}}, (x, v, t) \mapsto (f(x), f^{\{1\}}(x, v, t), t)$$

Theorem (The Chain Rule). *The symbol $\{1\}$ is a functor:*

$$(g \circ f)^{\{1\}} = g^{\{1\}} \circ f^{\{1\}}$$

The Chain Rule, and “Conceptual Calculus”

Notation: \mathbb{K} good (as above), $f : V \supset U \rightarrow W$ as above.

Definition. Extended domain, extended map:

$$U^{\{1\}} := \{(x, v, t) \mid x \in U, v \in V, t \in \mathbb{K} : x + tv \in U\}$$

$$f^{\{1\}} : U^{\{1\}} \rightarrow W^{\{1\}}, (x, v, t) \mapsto (f(x), f^{\{1\}}(x, v, t), t)$$

Theorem (The Chain Rule). *The symbol $\{1\}$ is a functor:*

$$(g \circ f)^{\{1\}} = g^{\{1\}} \circ f^{\{1\}}$$

Proof. For $t \in \mathbb{K}^\times$, direct computation; for $t = 0$ by continuous extension.

The Chain Rule, and “Conceptual Calculus”

Notation: \mathbb{K} good (as above), $f : V \supset U \rightarrow W$ as above.

Definition. Extended domain, extended map:

$$U^{\{1\}} := \{(x, v, t) \mid x \in U, v \in V, t \in \mathbb{K} : x + tv \in U\}$$

$$f^{\{1\}} : U^{\{1\}} \rightarrow W^{\{1\}}, (x, v, t) \mapsto (f(x), f^{\{1\}}(x, v, t), t)$$

Theorem (The Chain Rule). *The symbol $\{1\}$ is a functor:*

$$(g \circ f)^{\{1\}} = g^{\{1\}} \circ f^{\{1\}}$$

Proof. For $t \in \mathbb{K}^\times$, direct computation; for $t = 0$ by continuous extension.

“Conceptual calculus”: study this functor!

The Chain Rule, and “Conceptual Calculus”

Notation: \mathbb{K} good (as above), $f : V \supset U \rightarrow W$ as above.

Definition. Extended domain, extended map:

$$U^{\{1\}} := \{(x, v, t) \mid x \in U, v \in V, t \in \mathbb{K} : x + tv \in U\}$$

$$f^{\{1\}} : U^{\{1\}} \rightarrow W^{\{1\}}, (x, v, t) \mapsto (f(x), f^{[1]}(x, v, t), t)$$

Theorem (The Chain Rule). *The symbol $\{1\}$ is a functor:*

$$(g \circ f)^{\{1\}} = g^{\{1\}} \circ f^{\{1\}}$$

Proof. For $t \in \mathbb{K}^\times$, direct computation; for $t = 0$ by continuous extension.

“Conceptual calculus”: study this functor! Its main feature is related to the fact that the differential should be a **linear** map:

Calculus and groupoids

Theorem (extended tangent groupoid). *The extended domain $U^{\{1\}}$ carries a natural groupoid structure, and $f^{\{1\}}$ is a morphism of groupoids.*

Theorem (extended tangent groupoid). *The extended domain $U^{\{1\}}$ carries a natural groupoid structure, and $f^{\{1\}}$ is a morphism of groupoids. The groupoid structure is given by*

$$(G_1, G_0) = (U^{\{1\}}, U \times \mathbb{K}), \quad \alpha(x, v, t) = (x, t),$$
$$\beta(x, v, t) = (x + tv, t), \quad (y, w, t) * (x, v, t) = (y, w + v, t).$$

Theorem (extended tangent groupoid). *The extended domain $U^{\{1\}}$ carries a natural groupoid structure, and $f^{\{1\}}$ is a morphism of groupoids. The groupoid structure is given by*

$$(G_1, G_0) = (U^{\{1\}}, U \times \mathbb{K}), \quad \alpha(x, v, t) = (x, t),$$

$$\beta(x, v, t) = (x + tv, t), \quad (y, w, t) * (x, v, t) = (y, w + v, t).$$

For any fixed t , these formulae define again groupoids U_t ; when $t \in \mathbb{K}^\times$, then U_t is isomorphic to the pair groupoid on U ; and U_0 is the tangent bundle of U .

Theorem (extended tangent groupoid). *The extended domain $U^{\{1\}}$ carries a natural groupoid structure, and $f^{\{1\}}$ is a morphism of groupoids. The groupoid structure is given by*

$$(G_1, G_0) = (U^{\{1\}}, U \times \mathbb{K}), \quad \alpha(x, v, t) = (x, t),$$

$$\beta(x, v, t) = (x + tv, t), \quad (y, w, t) * (x, v, t) = (y, w + v, t).$$

For any fixed t , these formulae define again groupoids U_t ; when $t \in \mathbb{K}^\times$, then U_t is isomorphic to the pair groupoid on U ; and U_0 is the tangent bundle of U .

Corollary. *For a C^1 -map f , the differential $df(x) : V \rightarrow W$ is an additive map (a group morphism).*

Proof. Take $t = 0$ in the preceding theorem.

Theorem (extended tangent groupoid). *The extended domain $U^{\{1\}}$ carries a natural groupoid structure, and $f^{\{1\}}$ is a morphism of groupoids. The groupoid structure is given by*

$$(G_1, G_0) = (U^{\{1\}}, U \times \mathbb{K}), \quad \alpha(x, v, t) = (x, t),$$

$$\beta(x, v, t) = (x + tv, t), \quad (y, w, t) * (x, v, t) = (y, w + v, t).$$

For any fixed t , these formulae define again groupoids U_t ; when $t \in \mathbb{K}^\times$, then U_t is isomorphic to the pair groupoid on U ; and U_0 is the tangent bundle of U .

Corollary. *For a C^1 -map f , the differential $df(x) : V \rightarrow W$ is an additive map (a group morphism).*

Proof. Take $t = 0$ in the preceding theorem.

Methodological remark. In usual calculus, linearity of the differential is imposed *by definition*. In BGN-calculus, it is a *theorem*. By *Occam's razor*, this is an argument in favor of BGN-calculus.

Thanks to the Chain Rule and the preceding theorem, the groupoids $U^{\{1\}}$ can be glued together: to every (Hausdorff) manifold M is associated a groupoid $M^{\{1\}}$ over $M \times \mathbb{K}$.

Thanks to the Chain Rule and the preceding theorem, the groupoids $U^{\{1\}}$ can be glued together: to every (Hausdorff) manifold M is associated a groupoid $M^{\{1\}}$ over $M \times \mathbb{K}$.

To prove this, one should start with a formal analysis of the concept of *manifold*: charts, atlases, transition functions...

Thanks to the Chain Rule and the preceding theorem, the groupoids $U^{\{1\}}$ can be glued together: to every (Hausdorff) manifold M is associated a groupoid $M^{\{1\}}$ over $M \times \mathbb{K}$.

To prove this, one should start with a formal analysis of the concept of *manifold*: charts, atlases, transition functions...

Say that two charts are *equivalent* if they have the *same domain of definition*, and say that one chart is *smaller* than another if it is a *restriction* of the other.

Thanks to the Chain Rule and the preceding theorem, the groupoids $U^{\{1\}}$ can be glued together: to every (Hausdorff) manifold M is associated a groupoid $M^{\{1\}}$ over $M \times \mathbb{K}$.

To prove this, one should start with a formal analysis of the concept of *manifold*: charts, atlases, transition functions...

Say that two charts are *equivalent* if they have the *same domain of definition*, and say that one chart is *smaller* than another if it is a *restriction* of the other.

Theorem. *Gluing data with this equivalence relation and this partial order define an **ordered groupoid**.*

Thus manifold data form another instance of groupoids ([B, arxiv, 2016]).

Definition. A \mathbb{K} -Lie group G has three compatible structures: the ones of a *group*, a \mathbb{K} -differentiable space, and a *manifold structure*.

Definition. A \mathbb{K} -Lie group G has three compatible structures: the ones of a *group*, a \mathbb{K} -differentiable space, and a *manifold structure*.

Each of the three compatible structures is encoded by a groupoid structure. These three groupoid structures are again compatible with each other, which means that we have a **threefold groupoid**.

Definition. A \mathbb{K} -Lie group G has three compatible structures: the ones of a *group*, a \mathbb{K} -differentiable space, and a *manifold structure*.

Each of the three compatible structures is encoded by a groupoid structure. These three groupoid structures are again compatible with each other, which means that we have a **threefold groupoid**.

Forgetting the manifold (atlas), we still have a **double groupoid**.

Example. $G = \mathrm{GL}(n, \mathbb{K})$: a single chart (the natural one) suffices, so the atlas is the trivial groupoid. The set $G^{\{1\}}$ has two groupoid structures, one of which is a group, but the other not:

$$\begin{array}{ccc} G^{\{1\}} & \rightarrow & \{e\}^{\{1\}} = \mathbb{K} \\ \Downarrow & & \downarrow \\ G \times \mathbb{K} & \rightarrow & \{e\} \times \mathbb{K} \end{array}$$

Definition. [Ehresmann, Brown,...]

Definition. [Ehresmann, Brown,...] A *double groupoid* is given by four sets and a diagram of source and target projections

$$\begin{array}{ccc} C_{11} & \xRightarrow{\pi} & C_{01} \\ \partial \Downarrow & & \partial \Downarrow \\ C_{10} & \xRightarrow{\pi} & C_{00} \end{array}$$

as well as a diagram of unit sections, and products $*$ (on C_{11} and C_{10}) and \bullet (on C_{11} and C_{01}), and inversions, such that:

- each edge of the diagram forms a groupoid,
- each pair of structure maps from horizontal edges forms a morphism of the vertical groupoids, and vice versa.

Definition. [Ehresmann, Brown,...] A *double groupoid* is given by four sets and a diagram of source and target projections

$$\begin{array}{ccc}
 C_{11} & \xRightarrow{\pi} & C_{01} \\
 \partial \Downarrow & & \partial \Downarrow \\
 C_{10} & \xRightarrow{\pi} & C_{00}
 \end{array}$$

as well as a diagram of unit sections, and products $*$ (on C_{11} and C_{10}) and \bullet (on C_{11} and C_{01}), and inversions, such that:

- each edge of the diagram forms a groupoid,
- each pair of structure maps from horizontal edges forms a morphism of the vertical groupoids, and vice versa.

Saying that the product $*$ is a morphism for \bullet (or vice versa), amounts to require the **interchange law** on C_{11}

$$(a * b) \bullet (c * d) = (a \bullet c) * (b \bullet d).$$

Definition. [Ehresmann, Brown,...] A *double groupoid* is given by four sets and a diagram of source and target projections

$$\begin{array}{ccc} C_{11} & \xrightarrow{\pi} & C_{01} \\ \partial \Downarrow & & \partial \Downarrow \\ C_{10} & \xrightarrow{\pi} & C_{00} \end{array}$$

as well as a diagram of unit sections, and products $*$ (on C_{11} and C_{10}) and \bullet (on C_{11} and C_{01}), and inversions, such that:

- each edge of the diagram forms a groupoid,
- each pair of structure maps from horizontal edges forms a morphism of the vertical groupoids, and vice versa.

Saying that the product $*$ is a morphism for \bullet (or vice versa), amounts to require the **interchange law** on C_{11}

$$(a * b) \bullet (c * d) = (a \bullet c) * (b \bullet d).$$

Example. If all edge groupoids are *groups*, then the interchange law forces $*$ and \bullet to be the same, *commutative group law*.

“iterate n times”:

“iterate n times”: “apply concept n times to itself”.

“iterate n times”: “apply concept n times to itself”.

Definition. (Ehresmann) *A (strict) n -fold groupoid is a groupoid internal to the category of $n - 1$ -fold groupoids.*

“iterate n times”: “apply concept n times to itself”.

Definition. (Ehresmann) *A (strict) n -fold groupoid is a groupoid internal to the category of $n - 1$ -fold groupoids.*

Theorem. (Folklore among category theorists? [B, arxiv 2015])

“iterate n times”: “apply concept n times to itself”.

Definition. (Ehresmann) *A (strict) n -fold groupoid is a groupoid internal to the category of $n - 1$ -fold groupoids.*

Theorem. (Folklore among category theorists? [B, arxiv 2015])
Equivalently, an n -fold groupoid is given by 2^n sets C_i , $i \in I$, where the index set I is an n -hypercube, with diagrams of source and target projections, unit sections, and with products and inversions such that

- each edge diagram represents a groupoid,
- each face diagram represents a double groupoid.

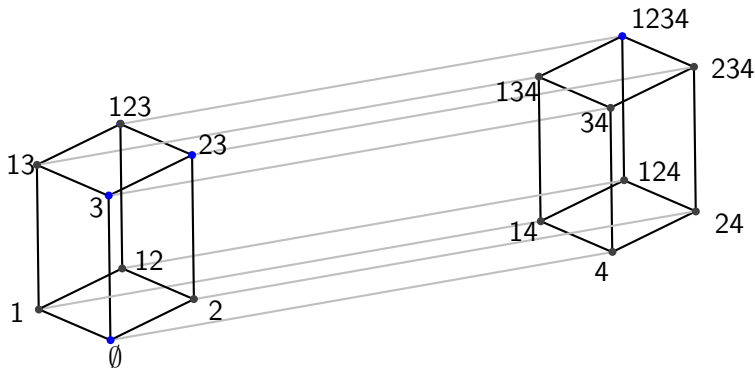
Thus n -fold groupoids are “tamed”: they are algebraic structures in the usual sense.

Two images of a four-fold groupoid

For $n = 4$, the index set is a **tesseract** (4-cube). It can be realized as the power set of the set $\{1, 2, 3, 4\}$:

Two images of a four-fold groupoid

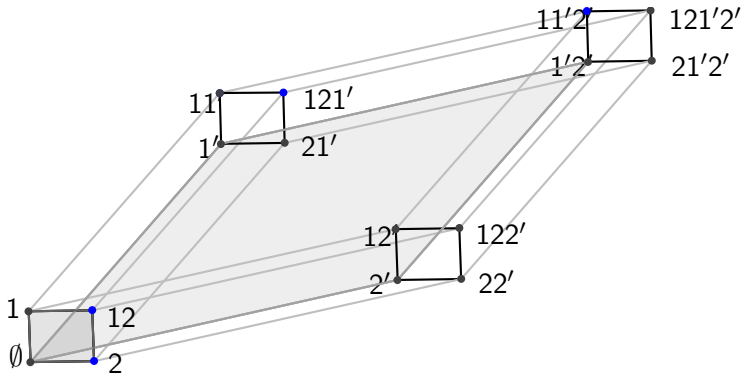
For $n = 4$, the index set is a **tesseract** (4-cube). It can be realized as the power set of the set $\{1, 2, 3, 4\}$:



This figure illustrates the standard induction step from 3 to 4.

The index set can also be realized as the power set of a set denoted by $\{1, 2, 1', 2'\}$. The image then is adapted to the induction step producing a double groupoid out of each single vertex:

The index set can also be realized as the power set of a set denoted by $\{1, 2, 1', 2'\}$. The image then is adapted to the induction step producing a double groupoid out of each single vertex:



Higher order calculus

Definition. For each $n \in \mathbb{N}$, let the symbol $\{n\}$ be another copy (“of n -th generation”) of $\{1\}$.

Definition. For each $n \in \mathbb{N}$, let the symbol $\{n\}$ be another copy (“of n -th generation”) of $\{1\}$. If U is open in a topological \mathbb{K} -module, then its *n -th order extended domain* is

$$U^{\{1,2,\dots,n\}} := ((U^{\{1\}})^{\{2\}} \dots)^{\{n\}}.$$

[Note : elements (x, v, t) of $U^{\{1\}}$ are triples, elements of $U^{\{1,2\}}$ are 7-tuples, and elements of $U^{\{1,\dots,n\}}$ are $2^{n+1} - 1$ -tuples. This looks bad!]

Definition. For each $n \in \mathbb{N}$, let the symbol $\{n\}$ be another copy (“of n -th generation”) of $\{1\}$. If U is open in a topological \mathbb{K} -module, then its n -th order extended domain is

$$U^{\{1,2,\dots,n\}} := ((U^{\{1\}})^{\{2\}} \dots)^{\{n\}}.$$

[Note : elements (x, v, t) of $U^{\{1\}}$ are triples, elements of $U^{\{1,2\}}$ are 7-tuples, and elements of $U^{\{1,\dots,n\}}$ are $2^{n+1} - 1$ -tuples. This looks bad!] Likewise, for a map $f : U \rightarrow W$ of class C^n , its n -th order extended tangent map is defined by

$$f^{\{1,\dots,n\}} := ((f^{\{1\}})^{\{2\}} \dots)^{\{n\}} : U^{\{1,\dots,n\}} \rightarrow W^{\{1,\dots,n\}}.$$

[Note: $\{1, \dots, n\}$ is the total set of our hypercube.]

Definition. For each $n \in \mathbb{N}$, let the symbol $\{n\}$ be another copy (“of n -th generation”) of $\{1\}$. If U is open in a topological \mathbb{K} -module, then its n -th order extended domain is

$$U^{\{1,2,\dots,n\}} := ((U^{\{1\}})^{\{2\}} \dots)^{\{n\}}.$$

[Note : elements (x, v, t) of $U^{\{1\}}$ are triples, elements of $U^{\{1,2\}}$ are 7-tuples, and elements of $U^{\{1,\dots,n\}}$ are $2^{n+1} - 1$ -tuples. This looks bad!] Likewise, for a map $f : U \rightarrow W$ of class C^n , its n -th order extended tangent map is defined by

$$f^{\{1,\dots,n\}} := ((f^{\{1\}})^{\{2\}} \dots)^{\{n\}} : U^{\{1,\dots,n\}} \rightarrow W^{\{1,\dots,n\}}.$$

[Note: $\{1, \dots, n\}$ is the total set of our hypercube.]

Conceptual calculus: study (and understand) the extended domains and tangent maps!

Definition. For each $n \in \mathbb{N}$, let the symbol $\{n\}$ be another copy (“of n -th generation”) of $\{1\}$. If U is open in a topological \mathbb{K} -module, then its n -th order extended domain is

$$U^{\{1,2,\dots,n\}} := ((U^{\{1\}})^{\{2\}} \dots)^{\{n\}}.$$

[Note : elements (x, v, t) of $U^{\{1\}}$ are triples, elements of $U^{\{1,2\}}$ are 7-tuples, and elements of $U^{\{1,\dots,n\}}$ are $2^{n+1} - 1$ -tuples. This looks bad!] Likewise, for a map $f : U \rightarrow W$ of class C^n , its n -th order extended tangent map is defined by

$$f^{\{1,\dots,n\}} := ((f^{\{1\}})^{\{2\}} \dots)^{\{n\}} : U^{\{1,\dots,n\}} \rightarrow W^{\{1,\dots,n\}}.$$

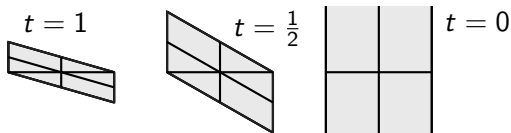
[Note: $\{1, \dots, n\}$ is the total set of our hypercube.]

Conceptual calculus: study (and understand) the extended domains and tangent maps! Not yet accomplished...

Theorem. *The n -th order extended domain carries a natural structure of n -fold groupoid. The same holds for (Hausdorff) manifolds M instead of U .*

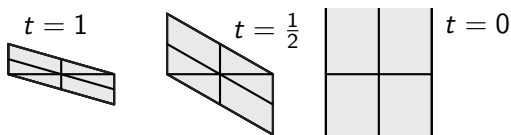
Theorem. *The n -th order extended domain carries a natural structure of n -fold groupoid. The same holds for (Hausdorff) manifolds M instead of U .*

Image: for $t \rightarrow 0$, have a contraction towards the n -th order tangent bundle $T^n G$ (cf. Connes' tangent groupoid):



Theorem. *The n -th order extended domain carries a natural structure of n -fold groupoid. The same holds for (Hausdorff) manifolds M instead of U .*

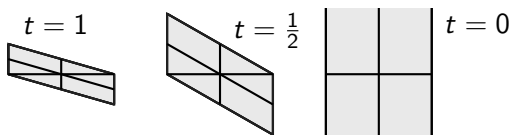
Image: for $t \rightarrow 0$, have a contraction towards the n -th order tangent bundle $T^n G$ (cf. Connes' tangent groupoid):



Theorem. *The n -th order extension $G^{\{1, \dots, n\}}$ of a Lie group G (or of a Lie groupoid) carries a natural structure of $n+1$ -fold groupoid.*

Theorem. *The n -th order extended domain carries a natural structure of n -fold groupoid. The same holds for (Hausdorff) manifolds M instead of U .*

Image: for $t \rightarrow 0$, have a contraction towards the n -th order tangent bundle $T^n G$ (cf. Connes' tangent groupoid):



Theorem. *The n -th order extension $G^{\{1, \dots, n\}}$ of a Lie group G (or of a Lie groupoid) carries a natural structure of $n+1$ -fold groupoid.*

Summary: understanding the higher order theory of Lie groups (or groupoids) and understanding higher order calculus is equivalent. That's why I call it "Lie Calculus".

The trivial group $0 = \{0\} \subset \{0\}$:

The trivial group $0 = \{0\} \subset \{0\}$: how trivial is it?

The trivial group

The trivial group $0 = \{0\} \subset \{0\}$: how trivial is it?

At first order: $0^{\{1\}} = \mathbb{K}$ with trivial groupoid structure.

The trivial group $0 = \{0\} \subset \{0\}$: how trivial is it?

At first order: $0^{\{1\}} = \mathbb{K}$ with trivial groupoid structure.

At second order: $0^{\{1,2\}} = \mathbb{K}^{\{2\}} = \mathbb{K} \times \mathbb{K} \times \mathbb{K}$: true groupoid.

The trivial group $0 = \{0\} \subset \{0\}$: how trivial is it?

At first order: $0^{\{1\}} = \mathbb{K}$ with trivial groupoid structure.

At second order: $0^{\{1,2\}} = \mathbb{K}^{\{2\}} = \mathbb{K} \times \mathbb{K} \times \mathbb{K}$: true groupoid.

At n -th order: $0^{\{1,\dots,n\}} = \mathbb{K}^{2^{n-1}-1}$ is a true $n - 1$ -fold groupoid. It already contains all difficulties of the general case!

The trivial group $0 = \{0\} \subset \{0\}$: how trivial is it?

At first order: $0^{\{1\}} = \mathbb{K}$ with trivial groupoid structure.

At second order: $0^{\{1,2\}} = \mathbb{K}^{\{2\}} = \mathbb{K} \times \mathbb{K} \times \mathbb{K}$: true groupoid.

At n -th order: $0^{\{1,\dots,n\}} = \mathbb{K}^{2^{n-1}-1}$ is a true $n - 1$ -fold groupoid. It already contains all difficulties of the general case!

Definition. The family of higher groupoids $0^{\{1,\dots,n\}}$, $n \in \mathbb{N}$, is called the **scaleoid**. (Think of it as a sort of “gluon” gluing together the points of a manifold. Understanding the scaleoid means understanding conceptual calculus, e.g.:)

The trivial group $0 = \{0\} \subset \{0\}$: how trivial is it?

At first order: $0^{\{1\}} = \mathbb{K}$ with trivial groupoid structure.

At second order: $0^{\{1,2\}} = \mathbb{K}^{\{2\}} = \mathbb{K} \times \mathbb{K} \times \mathbb{K}$: true groupoid.

At n -th order: $0^{\{1,\dots,n\}} = \mathbb{K}^{2^{n-1}-1}$ is a true $n - 1$ -fold groupoid. It already contains all difficulties of the general case!

Definition. The family of higher groupoids $0^{\{1,\dots,n\}}$, $n \in \mathbb{N}$, is called the **scaleoid**. (Think of it as a sort of “gluon” gluing together the points of a manifold. Understanding the scaleoid means understanding conceptual calculus, e.g.:)

- “cubic” calculus versus “simplicial” calculus (divided differences);

The trivial group $0 = \{0\} \subset \{0\}$: how trivial is it?

At first order: $0^{\{1\}} = \mathbb{K}$ with trivial groupoid structure.

At second order: $0^{\{1,2\}} = \mathbb{K}^{\{2\}} = \mathbb{K} \times \mathbb{K} \times \mathbb{K}$: true groupoid.

At n -th order: $0^{\{1,\dots,n\}} = \mathbb{K}^{2^{n-1}-1}$ is a true $n - 1$ -fold groupoid. It already contains all difficulties of the general case!

Definition. The family of higher groupoids $0^{\{1,\dots,n\}}$, $n \in \mathbb{N}$, is called the **scaleoid**. (Think of it as a sort of “gluon” gluing together the points of a manifold. Understanding the scaleoid means understanding conceptual calculus, e.g.:)

- “cubic” calculus versus “simplicial” calculus (divided differences);
- the case of positive characteristic,

The trivial group $0 = \{0\} \subset \{0\}$: how trivial is it?

At first order: $0^{\{1\}} = \mathbb{K}$ with trivial groupoid structure.

At second order: $0^{\{1,2\}} = \mathbb{K}^{\{2\}} = \mathbb{K} \times \mathbb{K} \times \mathbb{K}$: true groupoid.

At n -th order: $0^{\{1,\dots,n\}} = \mathbb{K}^{2^{n-1}-1}$ is a true $n - 1$ -fold groupoid. It already contains all difficulties of the general case!

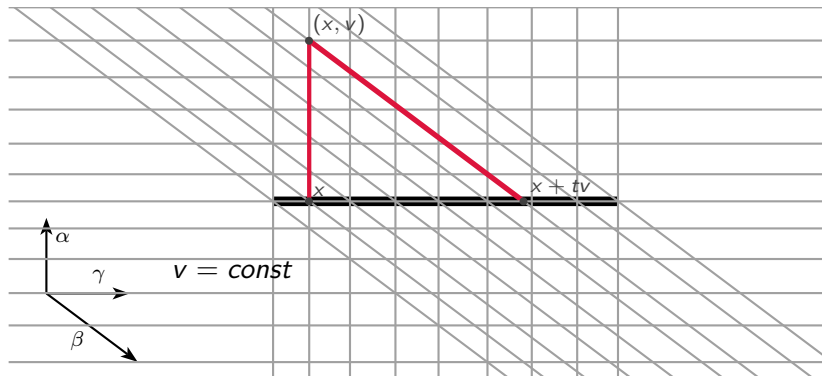
Definition. The family of higher groupoids $0^{\{1,\dots,n\}}$, $n \in \mathbb{N}$, is called the **scaleoid**. (Think of it as a sort of “gluon” gluing together the points of a manifold. Understanding the scaleoid means understanding conceptual calculus, e.g.:)

- “cubic” calculus versus “simplicial” calculus (divided differences);
- the case of positive characteristic,
- is there a “super-scaleoid” ?

But where are the loops in this story?

But where are the loops in this story?

Well, here they are: they sit in the groupoid $U^{\{1\}}$:



The horizontal distribution γ given by $v = \text{const}$ represents the *canonical flat connection of the ambient vector space V* . This defines a 3-web, hence a loop!

Loops, connections, and differential geometry

Loops, connections, and differential geometry

“Definition.” A **connection** on a groupoid is given by a compatible family of horizontal equivalence relations.

Loops, connections, and differential geometry

“Definition.” A **connection** on a groupoid is given by a compatible family of horizontal equivalence relations.

“Theorem.”

*groupoid + connection =
family $x \bullet_y z$ of compatible loops*

Loops, connections, and differential geometry

“Definition.” A **connection** on a groupoid is given by a compatible family of horizontal equivalence relations.

“Theorem.”

*groupoid + connection =
family $x \bullet_y z$ of compatible loops*

Example. Lie groups again: there are *two canonical connections*, corresponding to $x \bullet_y z = xy^{-1}z$ or to its opposite $zy^{-1}x$.

Loops, connections, and differential geometry

“Definition.” A **connection** on a groupoid is given by a compatible family of horizontal equivalence relations.

“Theorem.”

*groupoid + connection =
family $x \bullet_y z$ of compatible loops*

Example. Lie groups again: there are *two canonical connections*, corresponding to $x \bullet_y z = xy^{-1}z$ or to its opposite $zy^{-1}x$.

Remark. Approach developed by L.V. Sabinin et al., see his book *Smooth Quasigroups and Loops* – one of his aims is to develop a purely algebraic differential geometry (loc. cit., p.5):

Loops, connections, and differential geometry

“Definition.” A **connection** on a groupoid is given by a compatible family of horizontal equivalence relations.

“Theorem.”

*groupoid + connection =
family $x \bullet_y z$ of compatible loops*

Example. Lie groups again: there are *two canonical connections*, corresponding to $x \bullet_y z = xy^{-1}z$ or to its opposite $zy^{-1}x$.

Remark. Approach developed by L.V. Sabinin et al., see his book *Smooth Quasigroups and Loops* – one of his aims is to develop a purely algebraic differential geometry (loc. cit., p.5): *Since we have reformulated the notion of an affine connection in a purely algebraic language, it is possible now to treat such a construction over any field (finite if desired). ...*

Loops, connections, and differential geometry

“Definition.” A **connection** on a groupoid is given by a compatible family of horizontal equivalence relations.

“Theorem.”

*groupoid + connection =
family $x \bullet_y z$ of compatible loops*

Example. Lie groups again: there are *two canonical connections*, corresponding to $x \bullet_y z = xy^{-1}z$ or to its opposite $zy^{-1}x$.

Remark. Approach developed by L.V. Sabinin et al., see his book *Smooth Quasigroups and Loops* – one of his aims is to develop a purely algebraic differential geometry (loc. cit., p.5): *Since we have reformulated the notion of an affine connection in a purely algebraic language, it is possible now to treat such a construction over any field (finite if desired). ... Naturally, the complete construction needs some non-ordinary calculus to be elaborated.*

Loops, connections, and differential geometry

“Definition.” A **connection** on a groupoid is given by a compatible family of horizontal equivalence relations.

“Theorem.”

*groupoid + connection =
family $x \bullet_y z$ of compatible loops*

Example. Lie groups again: there are *two canonical connections*, corresponding to $x \bullet_y z = xy^{-1}z$ or to its opposite $zy^{-1}x$.

Remark. Approach developed by L.V. Sabinin et al., see his book *Smooth Quasigroups and Loops* – one of his aims is to develop a purely algebraic differential geometry (loc. cit., p.5): *Since we have reformulated the notion of an affine connection in a purely algebraic language, it is possible now to treat such a construction over any field (finite if desired). ... Naturally, the complete construction needs some non-ordinary calculus to be elaborated.* – Danger (cf. M. Atiyah, “Mathematics in the 20th century”):

M. Atiyah, in “Mathematics in the 20th century”:

Algebra is the offer made by the devil to the mathematician.

M. Atiyah, in “Mathematics in the 20th century”:

*Algebra is the offer made by the devil to the mathematician. The devil says: ‘I will give you this powerful machine, it will answer any question you like. All you need to do is give me your soul: give up geometry and you will have this marvellous machine.’ (Nowadays you can think of it as a computer!) Of course we like to have things both ways; we would probably cheat on the devil, pretend we are selling our soul, and not give it away. Nevertheless, the danger to our soul is there, because **when you pass over into algebraic calculation, essentially you stop thinking; you stop thinking geometrically, you stop thinking about the meaning.***